

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 4H
 Responsive: thru 3H Maximal
 Support: Dbl thru 2H Rdbl
 Card-showing Min. Offshape T/O
 Snapdragon

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv. _____
 Balance: 11 to 15
 Jump to 2NT: Minors 2 Lowest
 Conv. _____

DEFENSE VS NOTRUMP
 vs: strong _____ weak: CAP _____
 2♠ both M _____ one suit _____
 2♦ 1M 2H p or C _____ both M _____
 2♥ 5H+4m _____ 5H+4m _____
 2♠ 5S+4m _____ 5S+4m _____
 Dbl 4M + longer m _____ 15+ HCP _____
 Other: 2N both m _____
 3x=preemptive _____

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over _____ Limit + _____ Limit _____ Weak _____
 Majors
 Minors
 Other: fit M 2c=7-9 _____

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 4H _____ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: leaping Michaels _____

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 5NT specific low K _____

vs. Interference: DOPI DEPO Level: _____ ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump
 x x x x x x x x x x x x x x
 x x x x x x x x x x x x x x
 A K x 10 9 x A K J x A Q J x
 K Q x K J 10 x A J 10 9 A 10 9 8
 Q J x K 10 9 x K Q J x K Q 10 9
 J 10 x Q 10 9 x Q J 10 x Q 10 9 8
 K Q 10 9 J 10 9 x 10 9 8 x

DEFENSIVE CARDING
 Standard:
 Except
 lead A attitude: lead K count _____
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NAMES George Jacobs & Craig Gardner

GENERAL APPROACH
 Walsh style
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT _____ 3♠ Preemptive _____
 15 to 17 _____ 3♥ Preemptive _____
 to _____ 3♥ 3-1-54 or 45 _____
 5-Card Major Common 3♠ 1-3-54 or 45 _____
 System On Over db&2c _____
 2♠ Stayman Puppet
 2♥ Transfer to ♥ 4♠, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (fast denies)
 2♠ Relay to 2 NT _____ Negative Double 3H _____
 2NT _____ Garbage stayman _____

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Spiral Raises over 2M _____

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: for/limit+2H= _____
 Frequently bypass 4+♦
 1NT/1♠: 6 to 11 _____
 2NT: Forcing Inv. 11 to 12 _____
 3NT: 13 to 15 _____
 Drury Reverse 2-Way Fit
 Other: (Drury 2C=3or4 pc) _____

DESCRIBE
 2♠ 22 to _____ HCP or 9+ tricks
 Strong Other
 2♦ Response: Neg Waiting
 2♥ 11 to 15 HCP Flannery
 Natural: Weak Intermediate Strong Conv
 2♥ 5 to 10 HCP 4C=KC Mccabe
 Natural: Weak Intermediate Strong Conv
 2♠ 5 to 10 HCP 4C=KC Mccabe
 Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS
 2D=0,1;2H=2;2S=3+contr
 Kokish
 2NT Forcing 3m asks
 2NT Force New Suit NF
 3C asks shortness, 2nt
 2NT Force New Suit NF
 3C asks shortness, 2nt
 2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF 4C(D)askKC0,1,1.5,2
 Weak jump shifts: In Comp. Not In Comp. Even lead 3rd, Odd lead small
 4th Suit Forcing: 1 Round To Game
 if 1Cor2C strong open defense use CAP (when partner open 1m,
 opponent overcall 1N) Spiral Raises, U vs U

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